

# Performance and Security Influence of Augmenting IDS using SDN and NFV

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# Content

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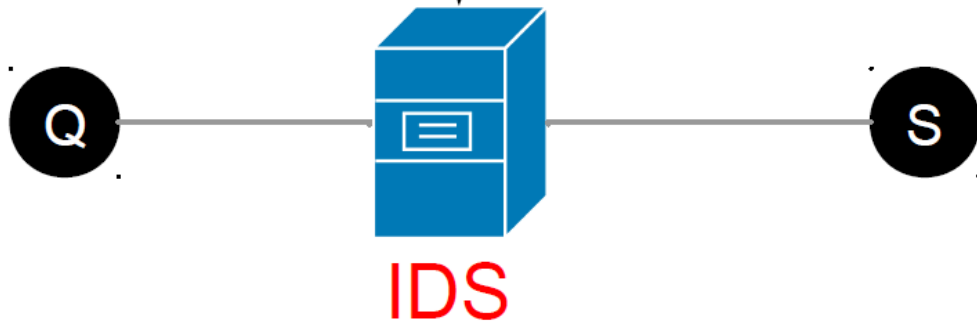
- Motivation
- Background
- Approach
- Evaluation
- Conclusion

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# MOTIVATION

# Motivation

```
Signatur:  
alert tcp $EXTERNAL_NET any -> $HOME_NET 12345:12346  
(msg:"MALWARE-BACKDOOR netbus getinfo"; flow:to_server, established;  
content:"GetInfo|0D|"; metadata:ruleset community;  
classtype:trojan-activity; sid:110; rev:10;)
```



- Attack detection requires DPI
- In inline mode IDS present an active and potentially limiting component.

## ➤ Problem

- Active in-line IDS are a bottleneck
- IDS detect false-positives in overload scenarios

## ➤ Idea

- Route only relevant traffic over the IDS

## ➤ (Expected) Benefit

- Load removal from the IDS
  - Improves network performance
  - Improves attack detection
- Allows global reaction to attacks in the network

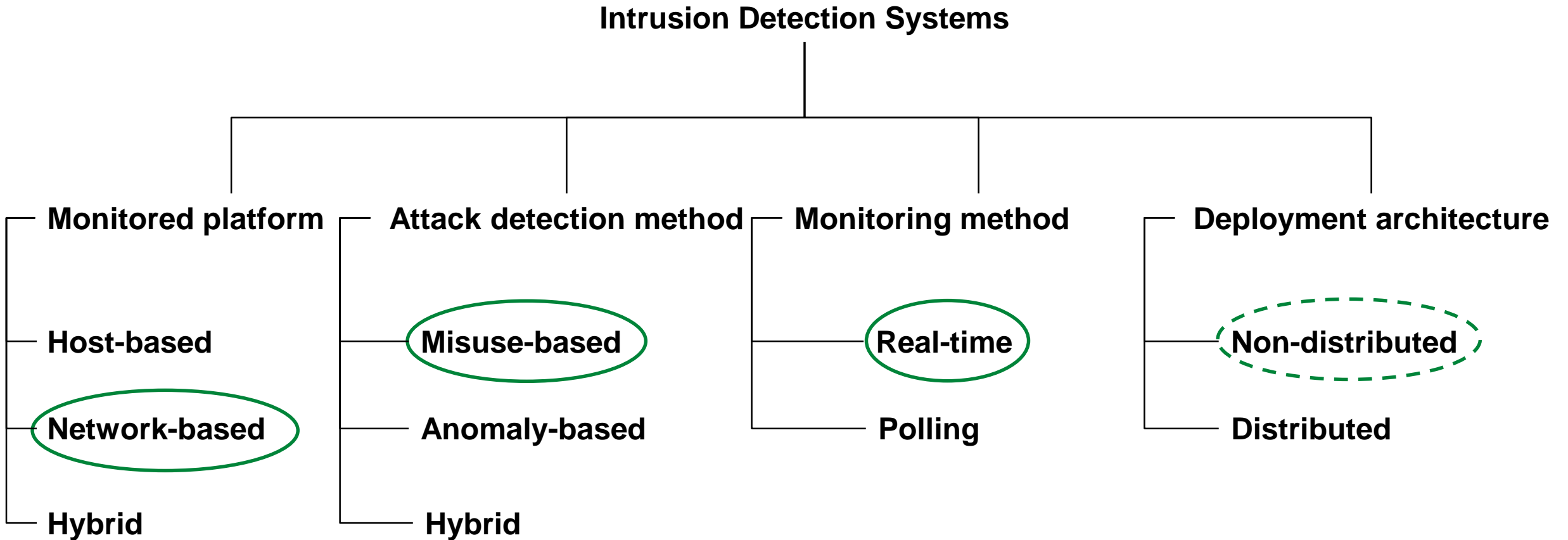
## ➤ Action

- Develop SDN based algorithms to route only relevant traffic over the IDS

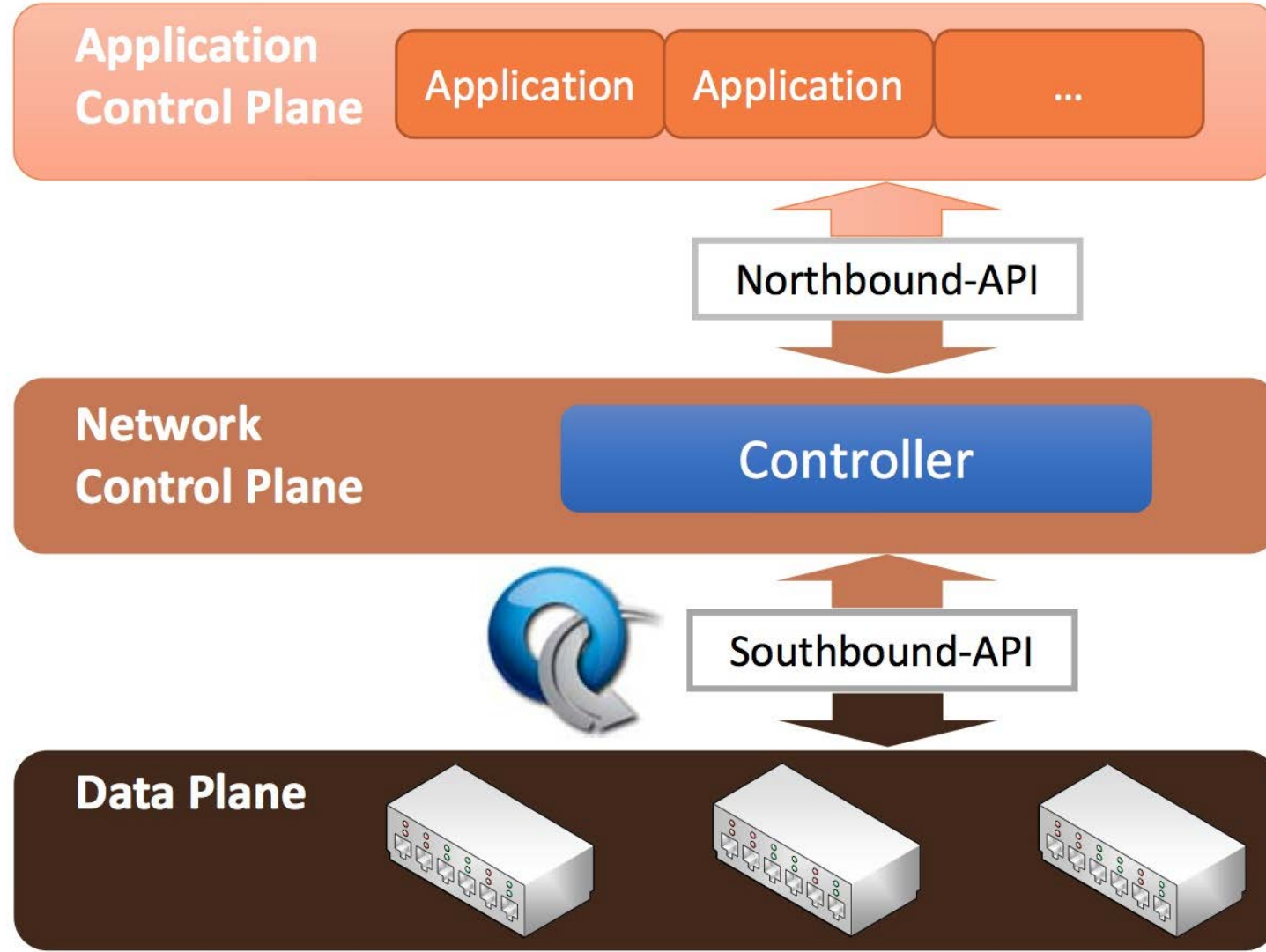
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# BACKGROUND

# IDS Categories



# SDN





## Related Work

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- [CKR+14] Po Wen Chi, Chien Ting Kuo, He Ming Ruan, Shih Jen Chen und Chin Laung Lei: **An AMI Threat Detection Mechanism Based on SDN Networks**. In: Eighth International Conference on Emerging Security Information, Systems and Technologies(SECUWARE 2014). IARIA, Nov 2014.
- [XXHM14] Tianyi Xing, Zhengyang Xiong, Dijiang Huang und Deep Medhi: **SDNIPS: Enabling Software-Defined Networking Based Intrusion Prevention System** in Clouds. In: 10th CNSM and Workshop. IFIP, Nov 2014.
- [YPL+15] Changhoon Yoon, Taejune Park, Seungsoo Lee, Heedo Kang, Seungwon Shin und Zonghua Zhang: **Enabling security functions with SDN: A feasibility study**. In: Computer Networks, Band 85, Seite 19–35. Elsevier B.V., May 2015.

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# APPROACH

# Assumptions

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- Attacks only from the outside
  - ➔ only incoming traffic to be monitored
  - ➔ outgoing traffic is benign
- Only applications the IDS has signatures for are relevant
- Only the first packets of a connection contain attacks (e.g. HTTP-Requests)

Development of three SDN-based algorithms for routing traffic via the IDS

➤ **Adaptive Blacklisting**

- Permanent blacklists for some services
- Temporal blacklists for selected connections

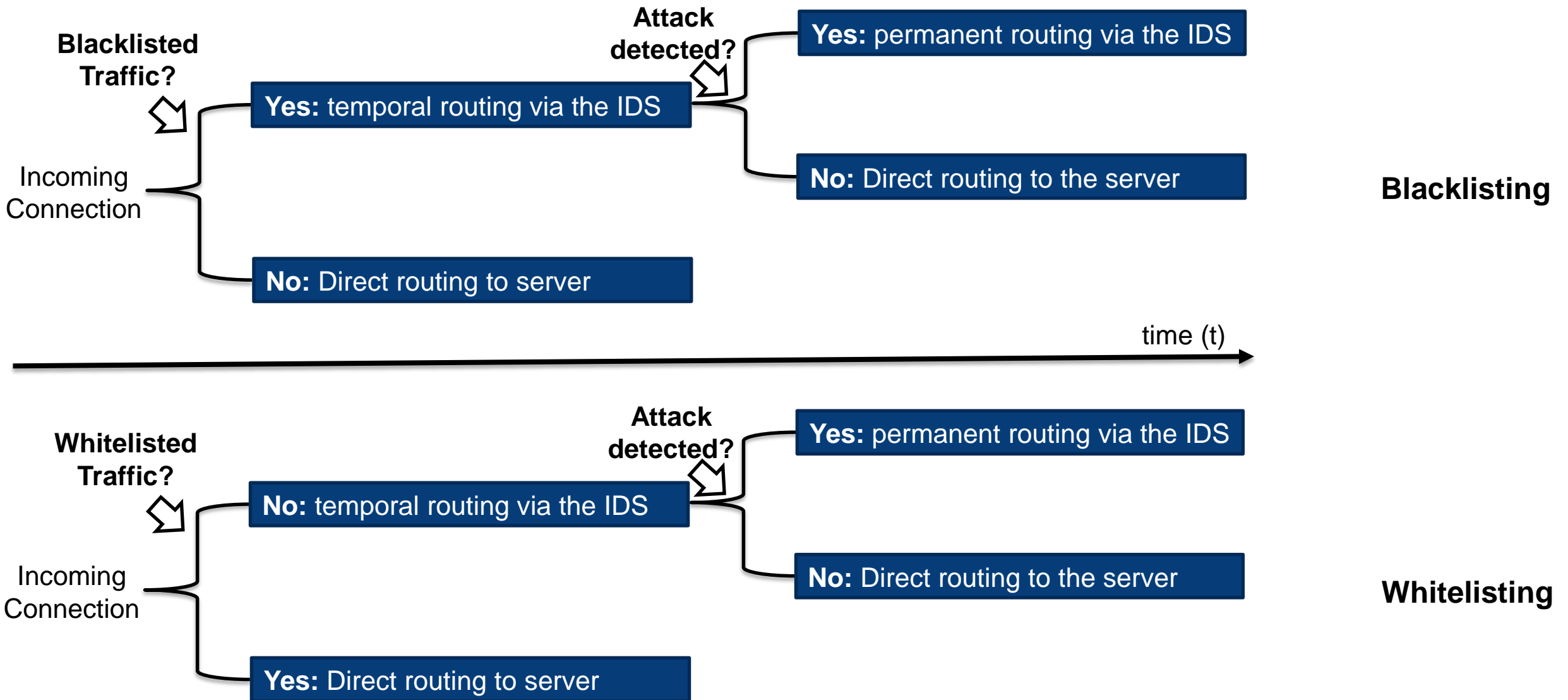
➤ **Adaptive Whitelisting**

- Permanent whitelists for some services
- Temporal whitelists for selected connections

➤ **Selective Filtering**

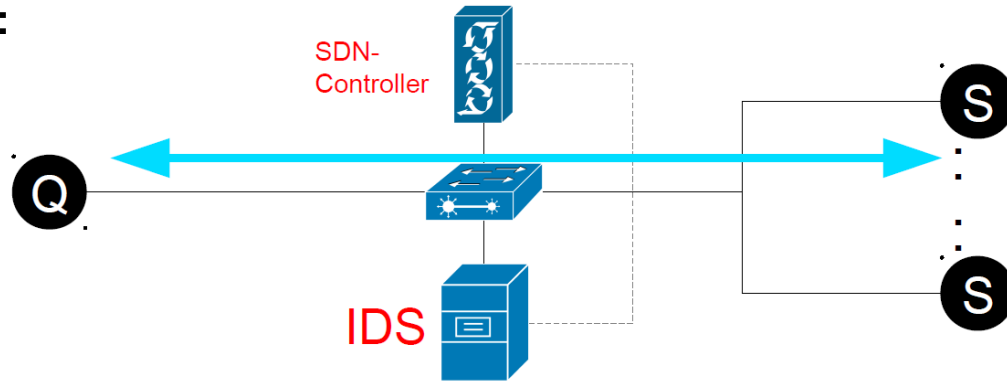
- Permanent routing of selected services over the IDS

# New Connection



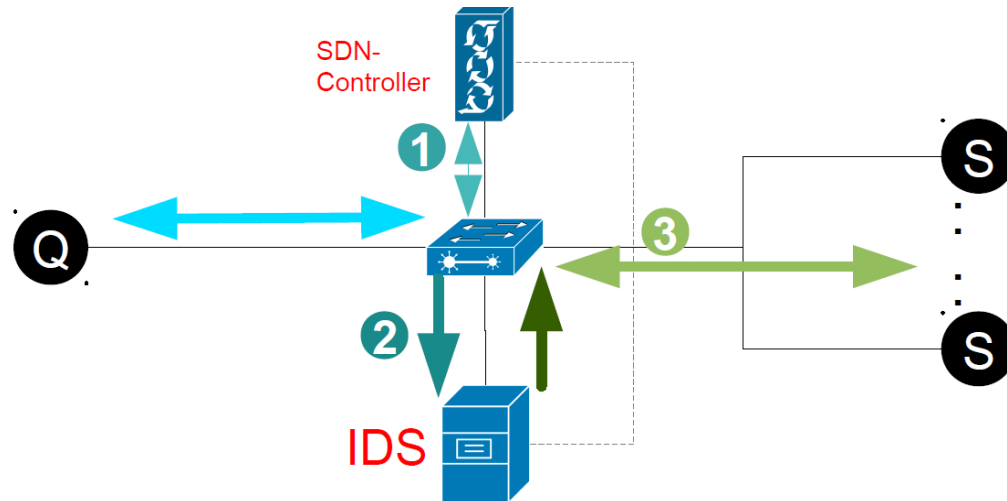
# Blacklisting

Non-blacklisted traffic:



Direct routing between Q and S

Blacklisted traffic:



(1) New connection

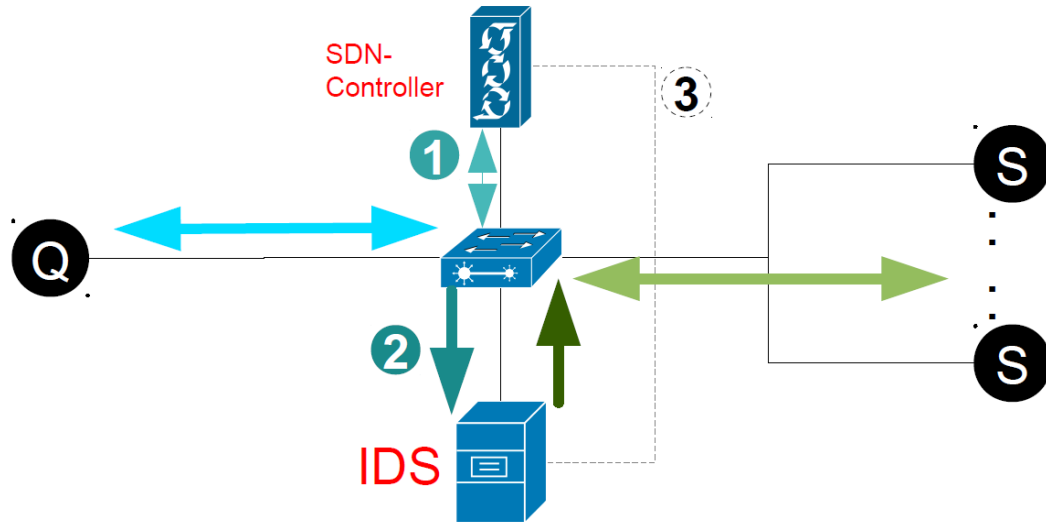
(2) Route via IDS for X seconds

(3) No attack detected:  
Direct routing after X seconds for  
Y seconds

Attack detected:  
Permanent routing via IDS

# Whitelisting

Normal traffic:



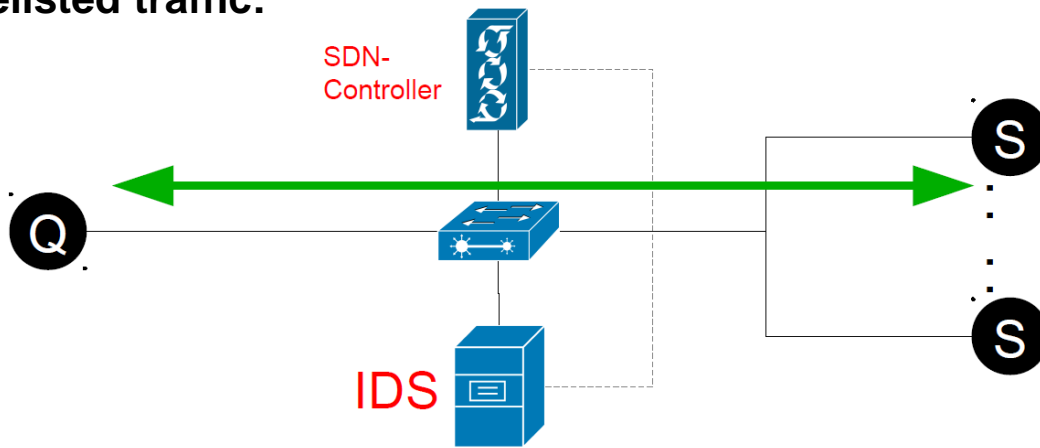
(1) New connection

(2) Route via IDS

(3) Require information whether attack occurred within X packets

If not permanent routing from Q to S

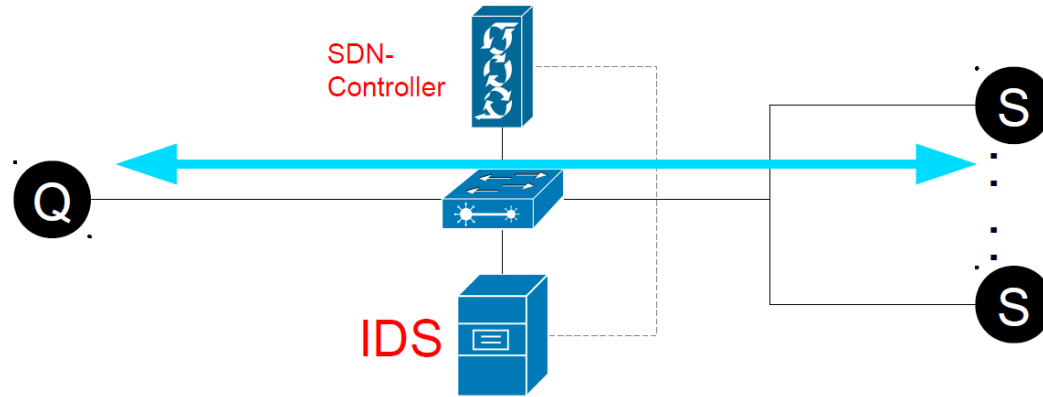
Whitelisted traffic:



Direct routing between Q and S

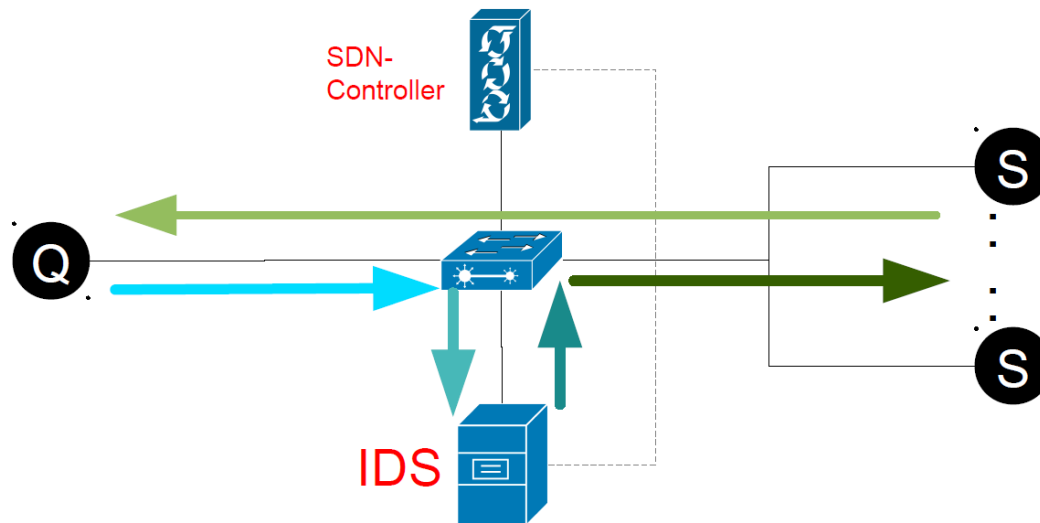
# Selective Filtering

Normal traffic:



Direct routing between Q and S

Selected traffic:



Routing of incoming traffic via the IDS

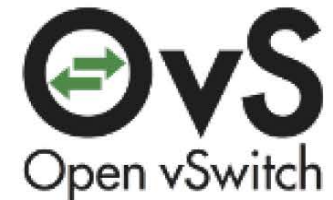
Direct routing of outgoing traffic



# Used technologies

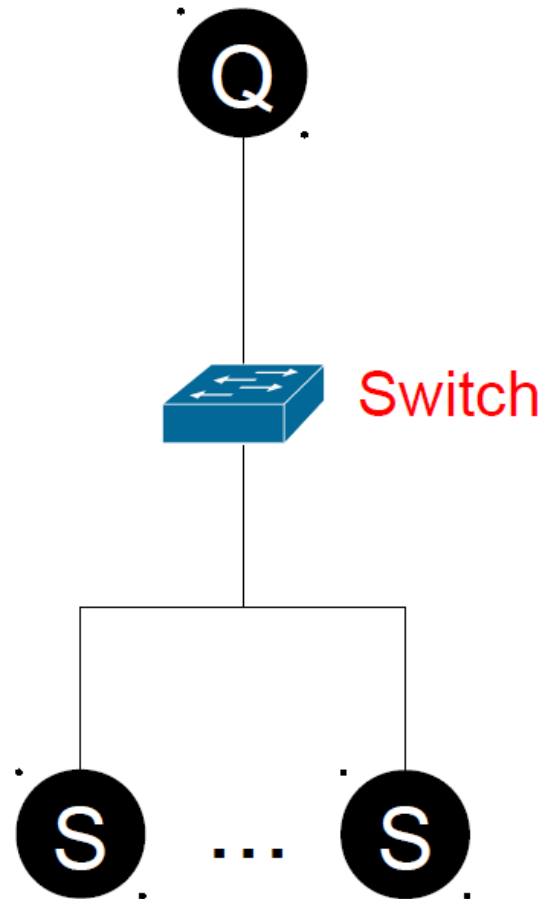
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- SDN: OpenFlow + Ryu Controller
- IDS Snort with barnyard2
- Application: Apache Webserver
- Virtual Switch: Open vSwitch
- SDN Controll: L7sdntest

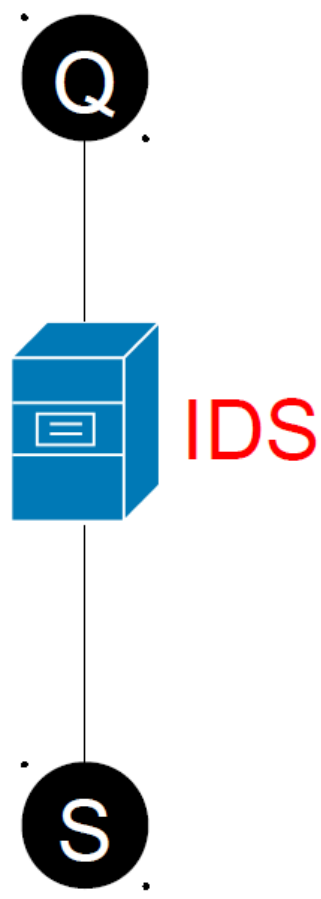


# Reference Scenarios

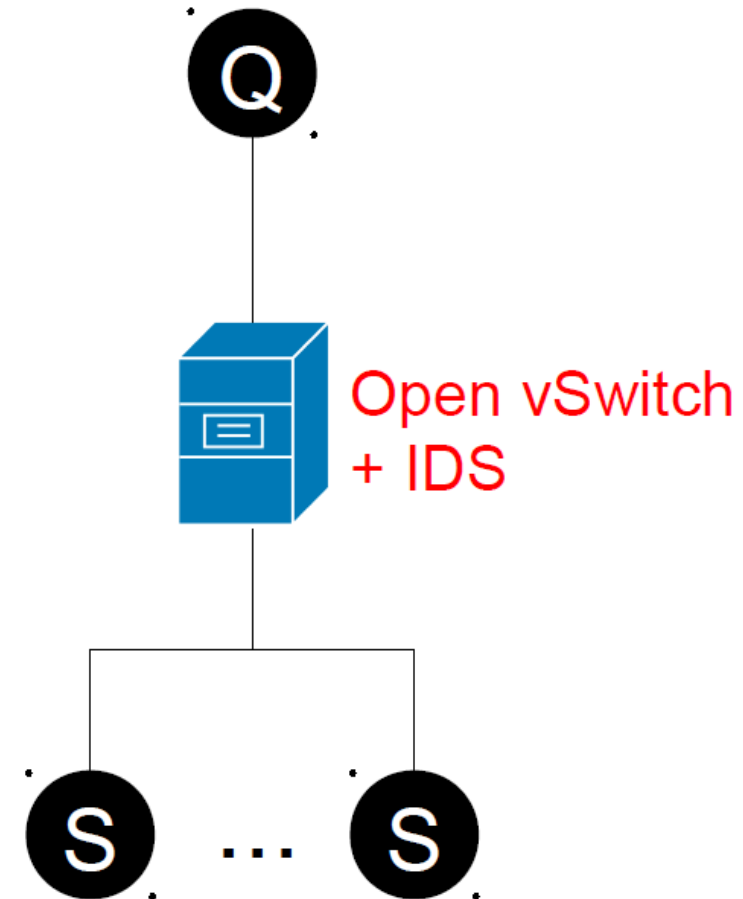
1a  
(optimum reference)



1b  
(minimum reference)

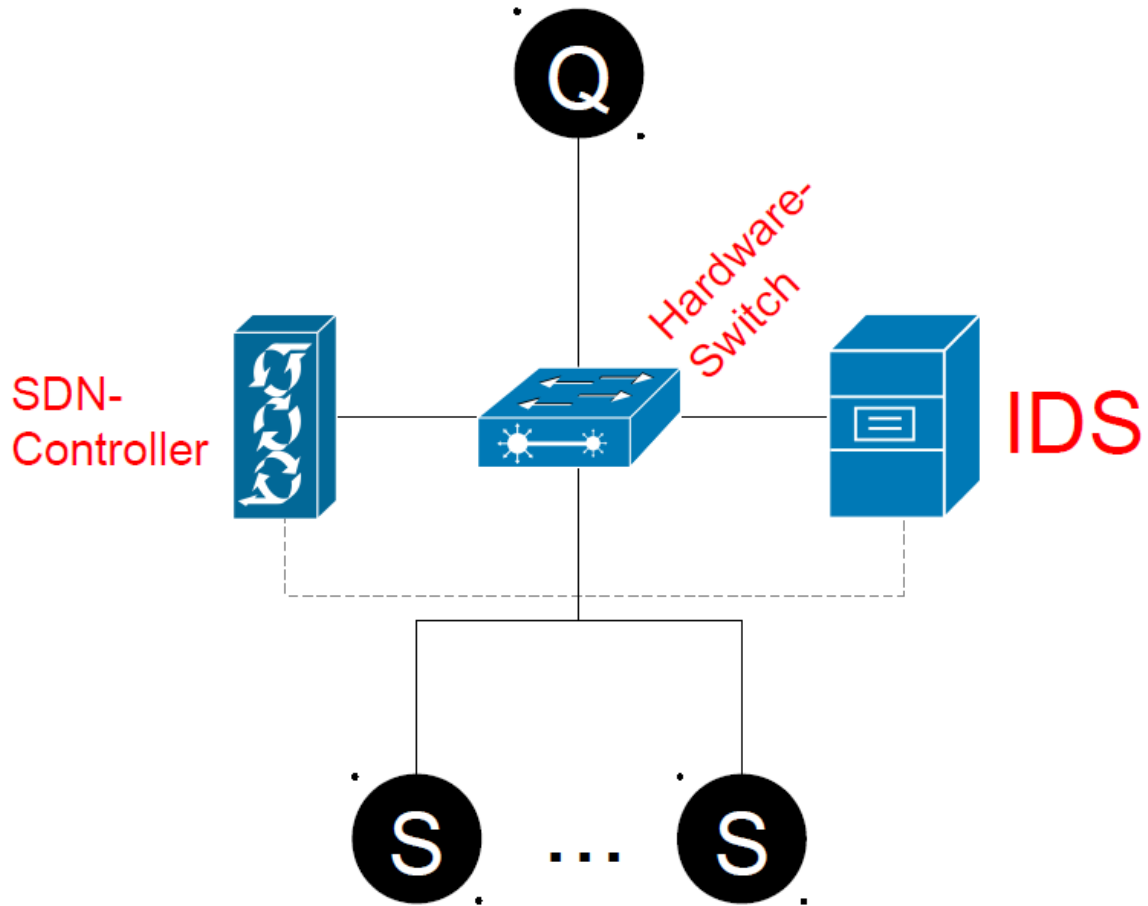


2  
(Switch VNF + IDS)

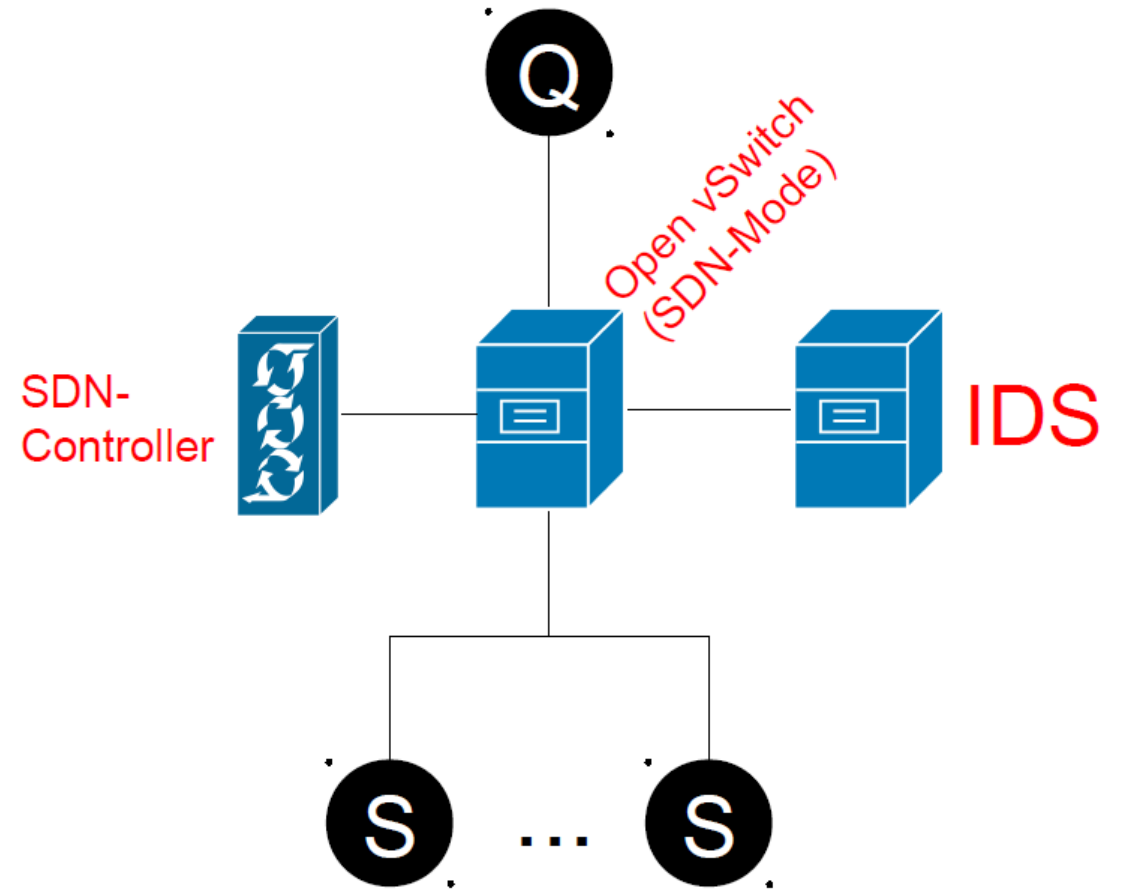


# Intelligent Routing Scenarios

3  
IDS + SDN Switch



5  
IDS + SDN Switch VNF



# Metrics and Workloads

- Throughput [Mbit/s]
- Delay [ms]
- Alarm-Rate
  - False positives
  - False negatives
- HTTP Requests

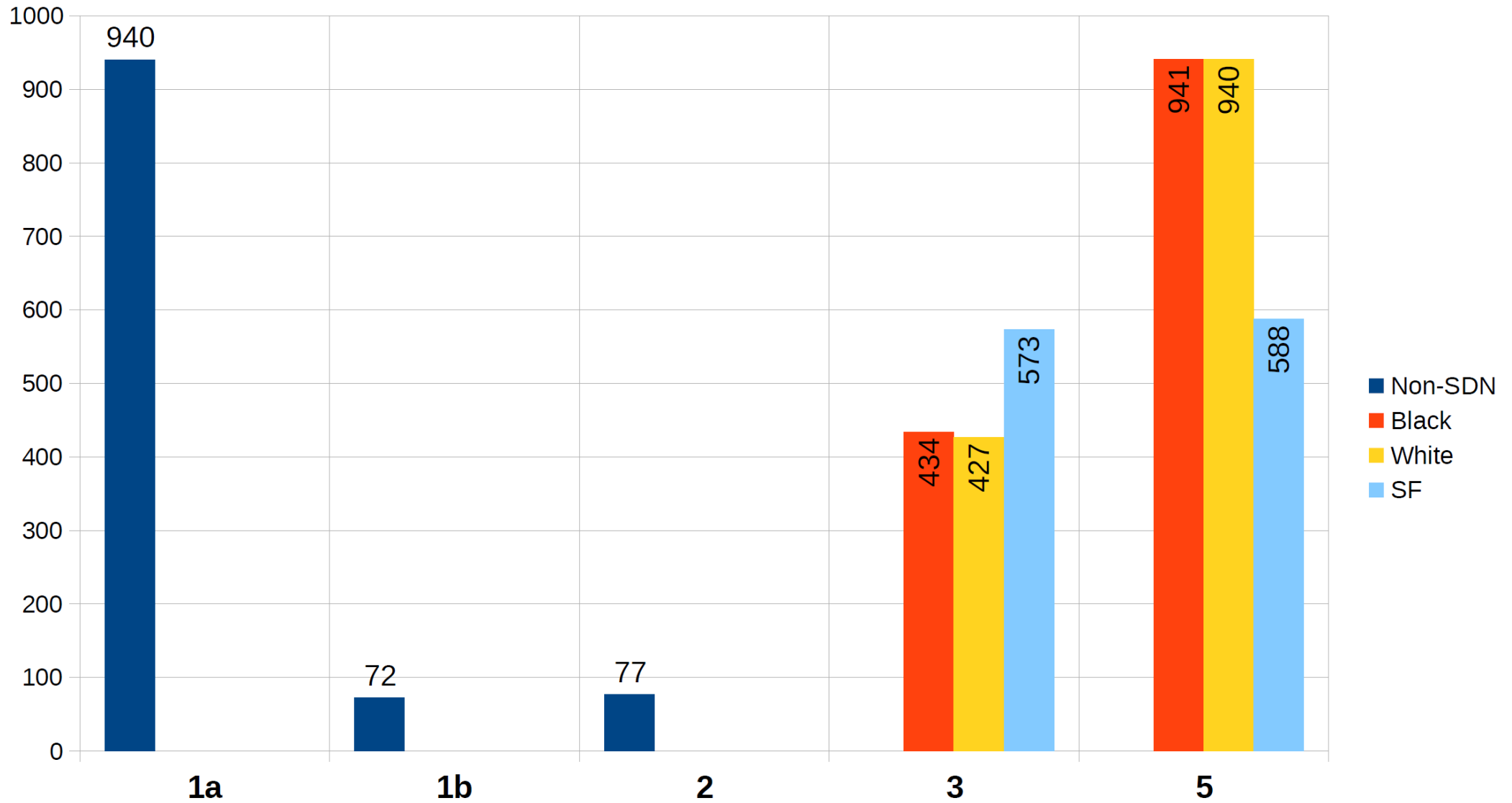
Workload 1: Constant Load

$$a = \frac{\lambda}{\mu} = 1$$

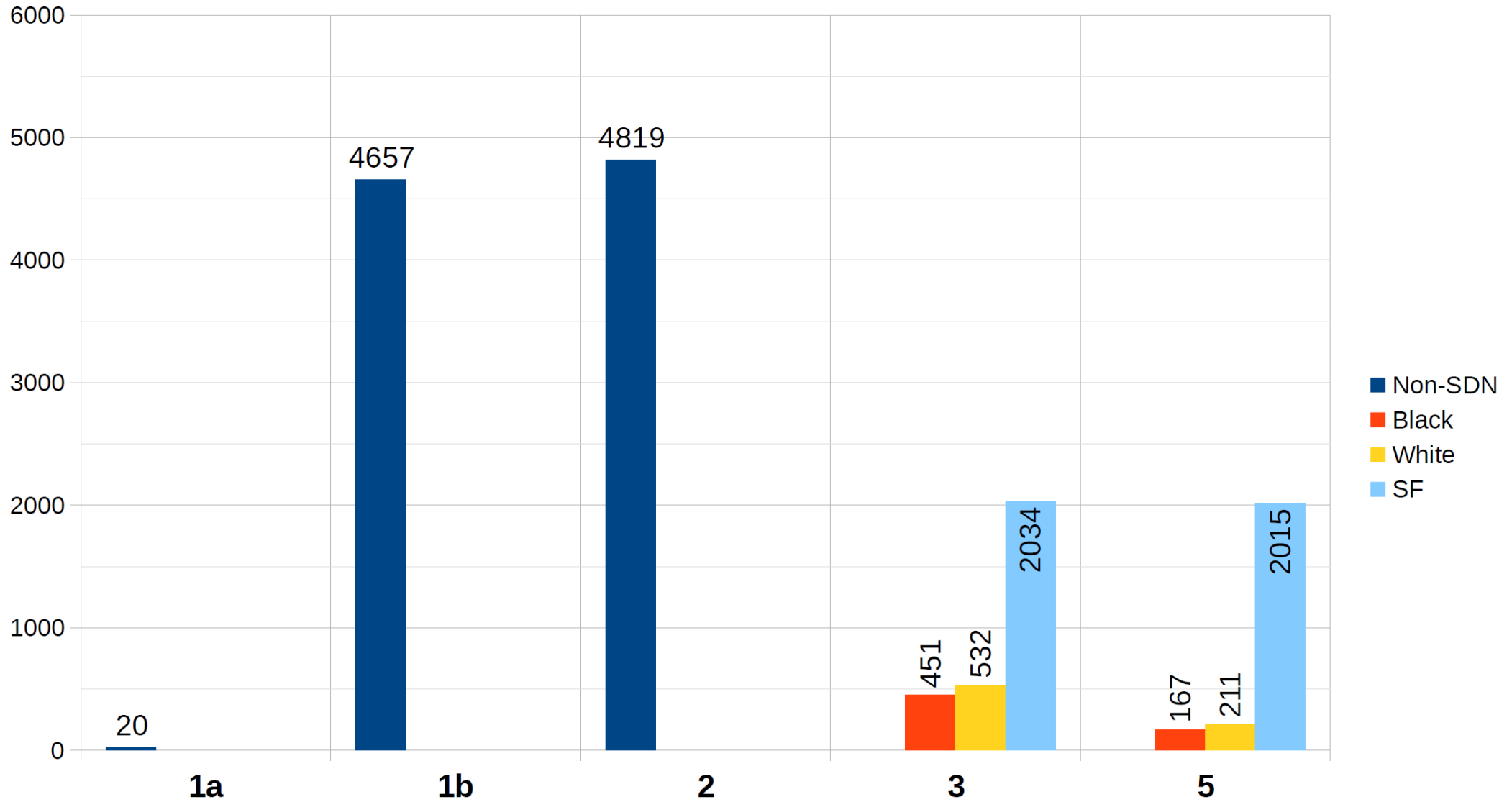
Workload 2: Overload

$$a = \frac{\lambda}{\mu} > 1$$

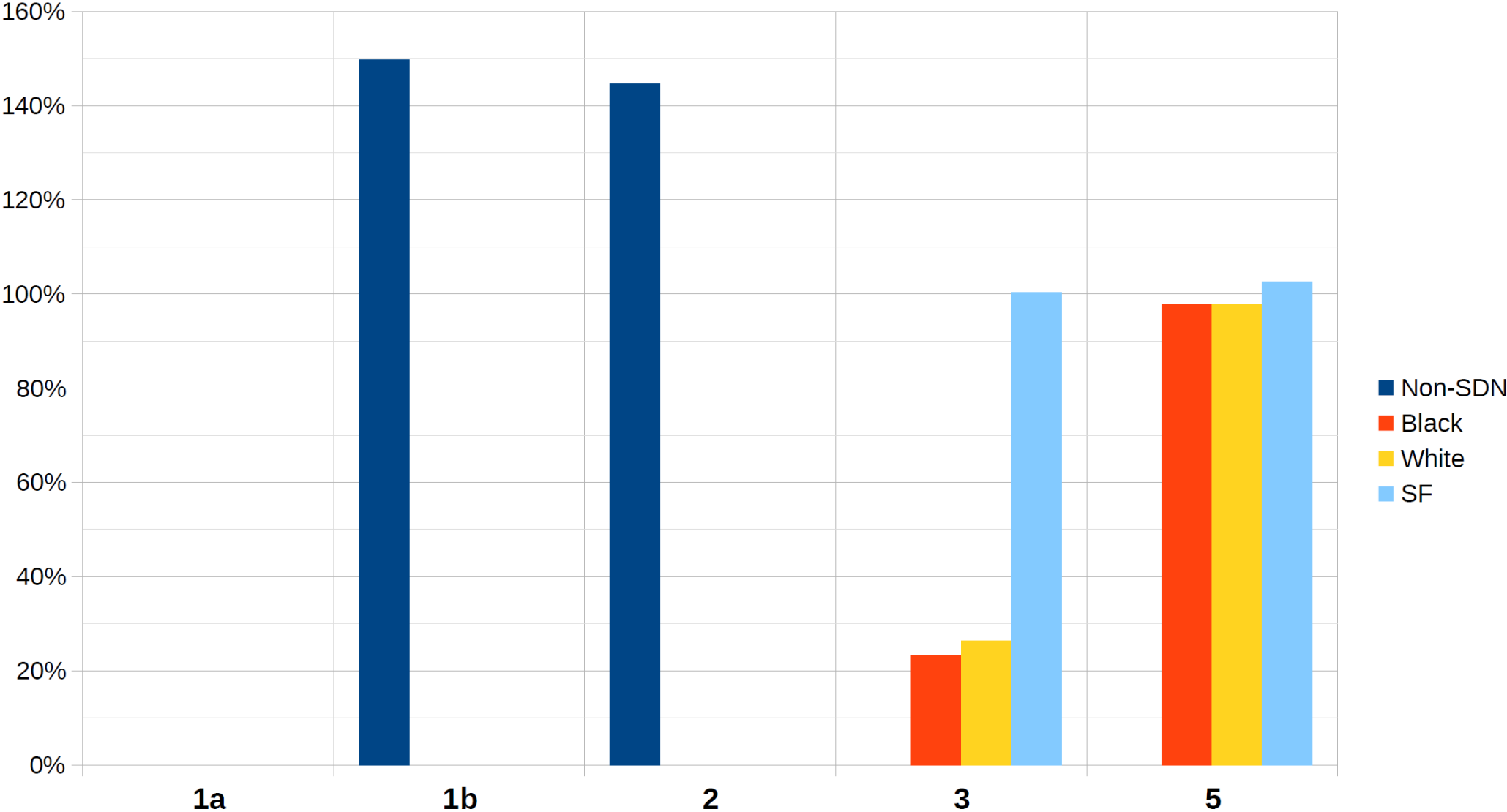
# Workload 1: Throughput [Mbit/s]



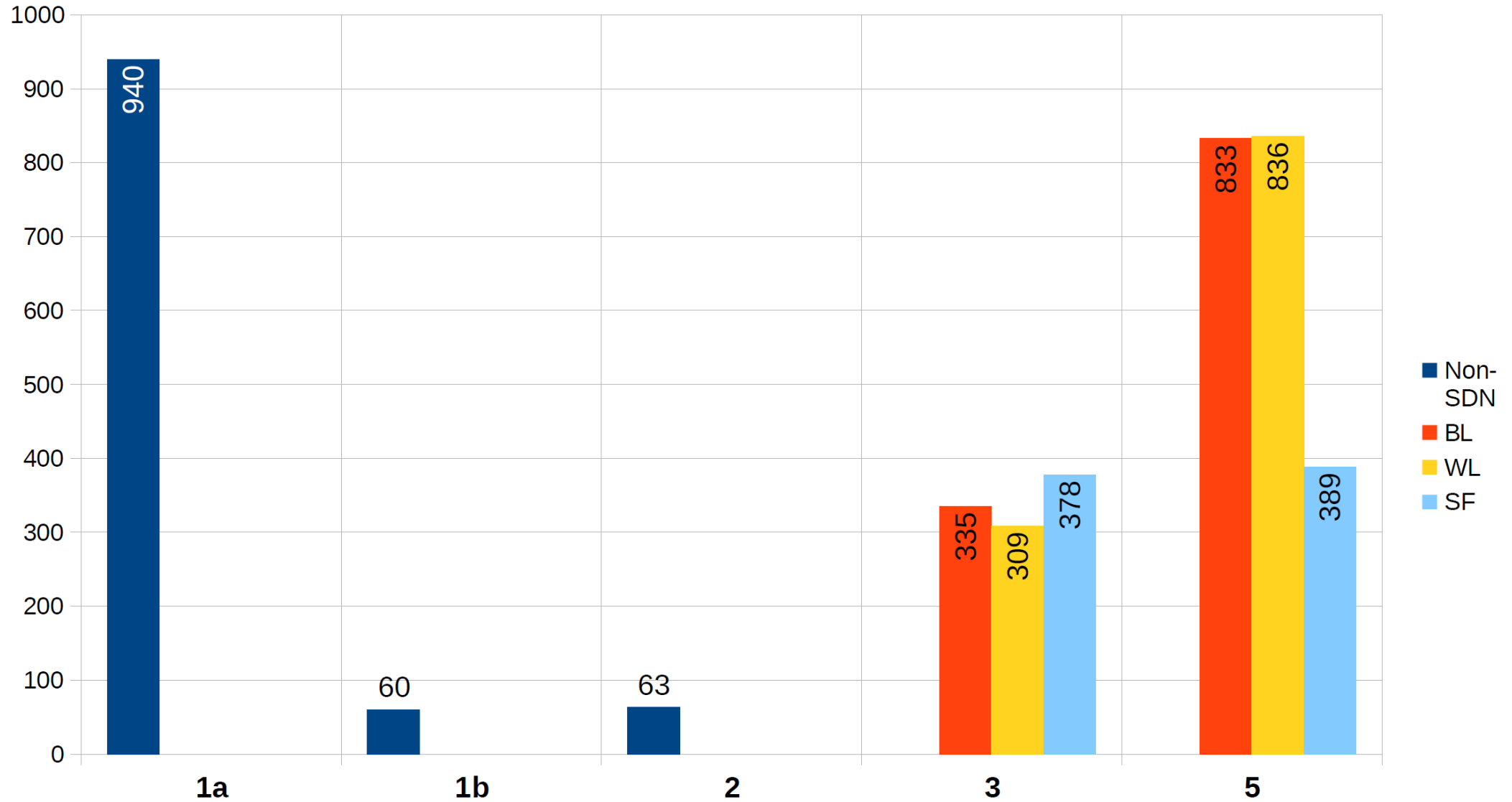
# Workload 1: Delay [ms]



# Workload 1: Alerts

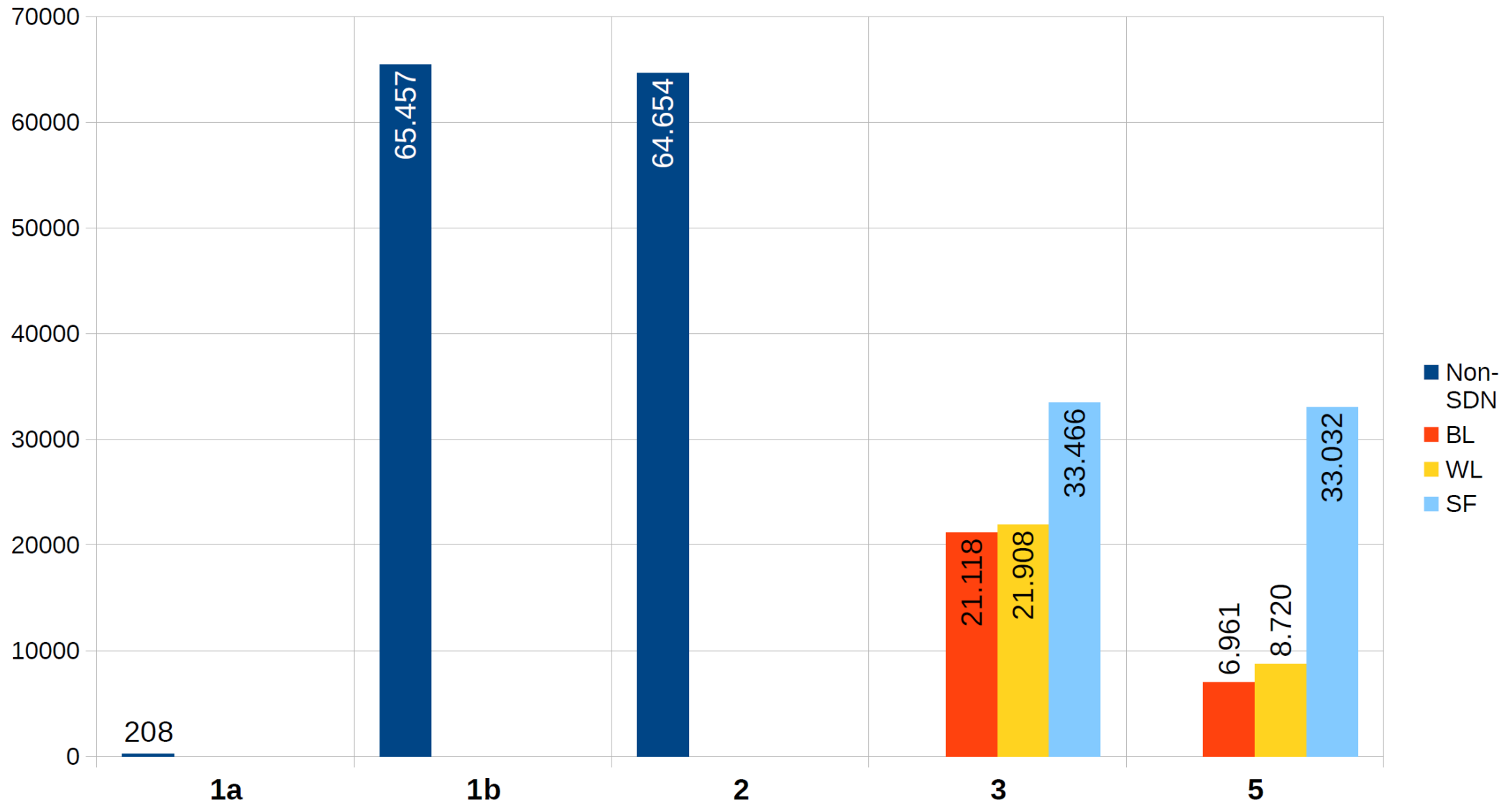


# Workload 2: Throughput [Mbit/s]

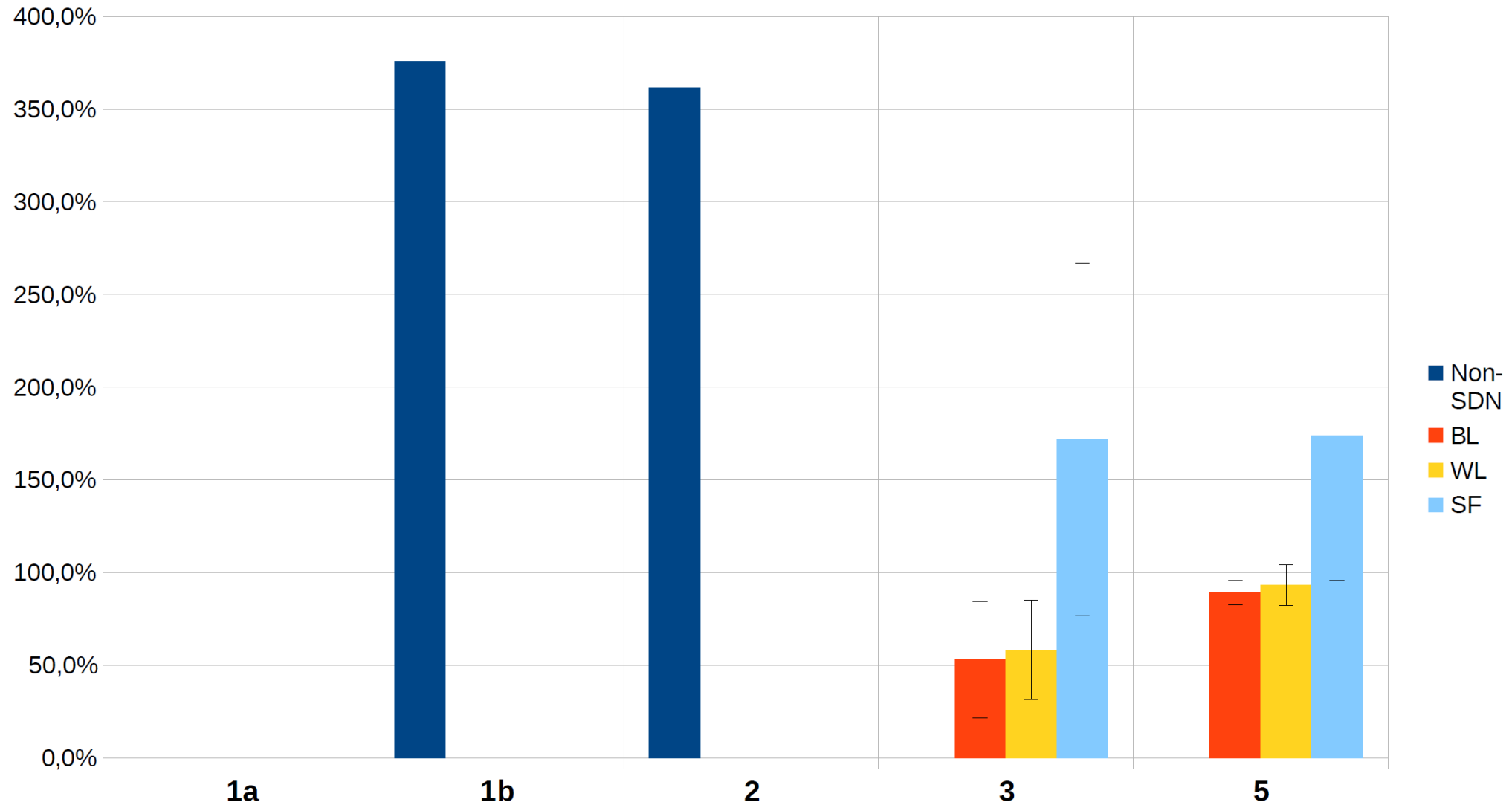




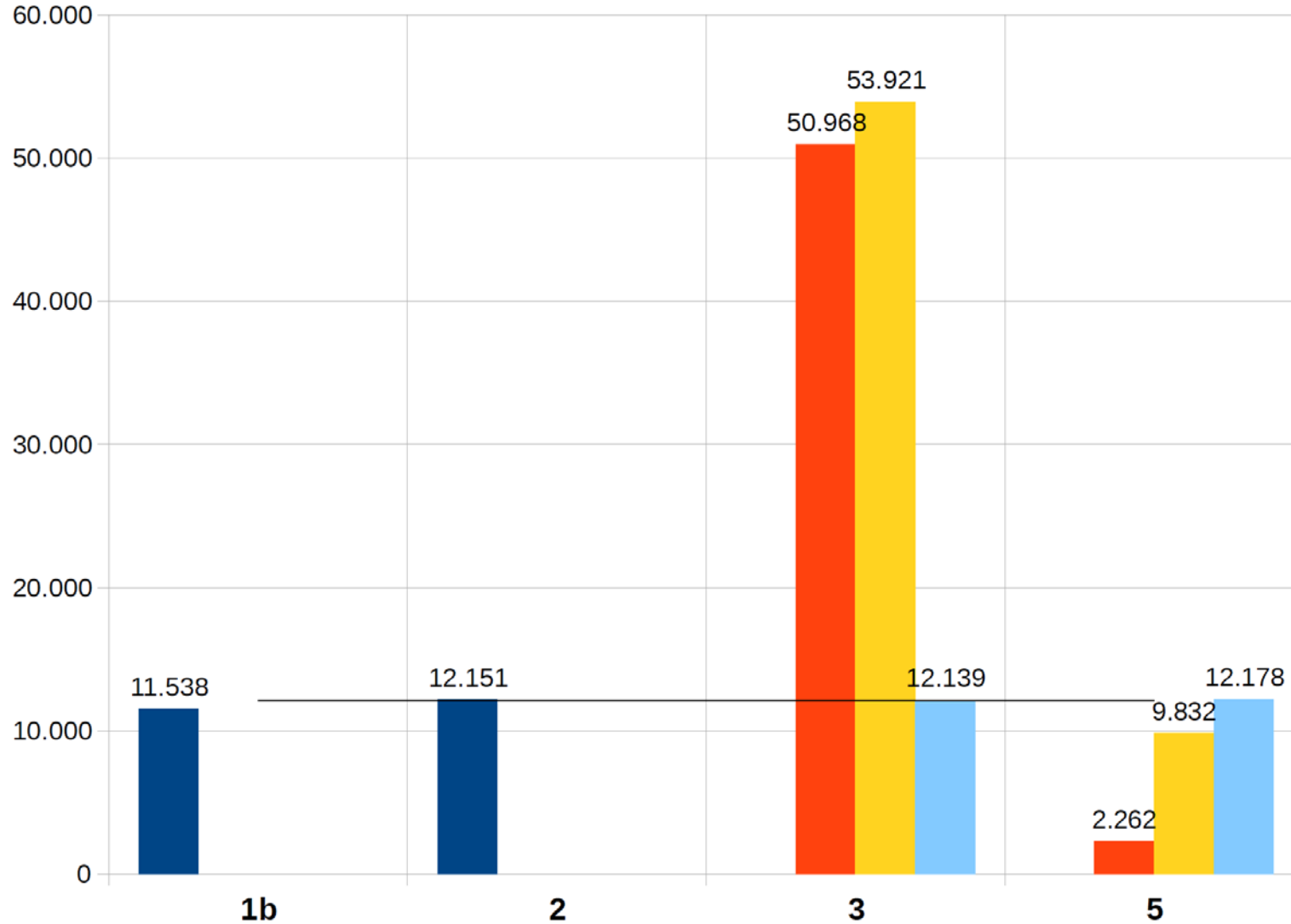
# Workload 2: Delay [ms]



# Workload 2: Alerts



# Workload 2: Packets via IDS per Second



# Summary

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- Throughput was increased
- Delay was decreased
- Improved attack detection  
[further work needed for more precise statements]
- Large differences between native and virtual switches
- Packet throughput at IDS indicator for system performance

# Future Work

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- Evaluation with other Hardware Switches
- Extension by load balancing solutions for IDS
- Evaluation of other IDSes (Bro, Suricata, Snort2, ...)
- More detailed inspection of attack detection results
- Application of learned knowledge for function chaining of security VNFs

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# Thank you for your attention!

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