

# Design of a Shared Parking System with special attention to security aspects

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# Structure

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- Introduction (PIBA)
- Related work and background
- System Model and Requirements
- Design
- Security Analysis
- Implementation
- Future Work and Conclusion

# Introduction

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- Problem:
  - Amount of parking spaces limited, amount of cars steadily increasing
  - Creation of new parking spaces difficult and expensive
- Idea:
  - More efficient use of existing parking spots
- Benefit:
  - Less frustration when searching for parking spot, fewer traffic jams
  - Less air pollution, less petrol use
- Action:
  - Shared Parking
  - -> Different people are able to use the same parking spot at different times

# Related work and background

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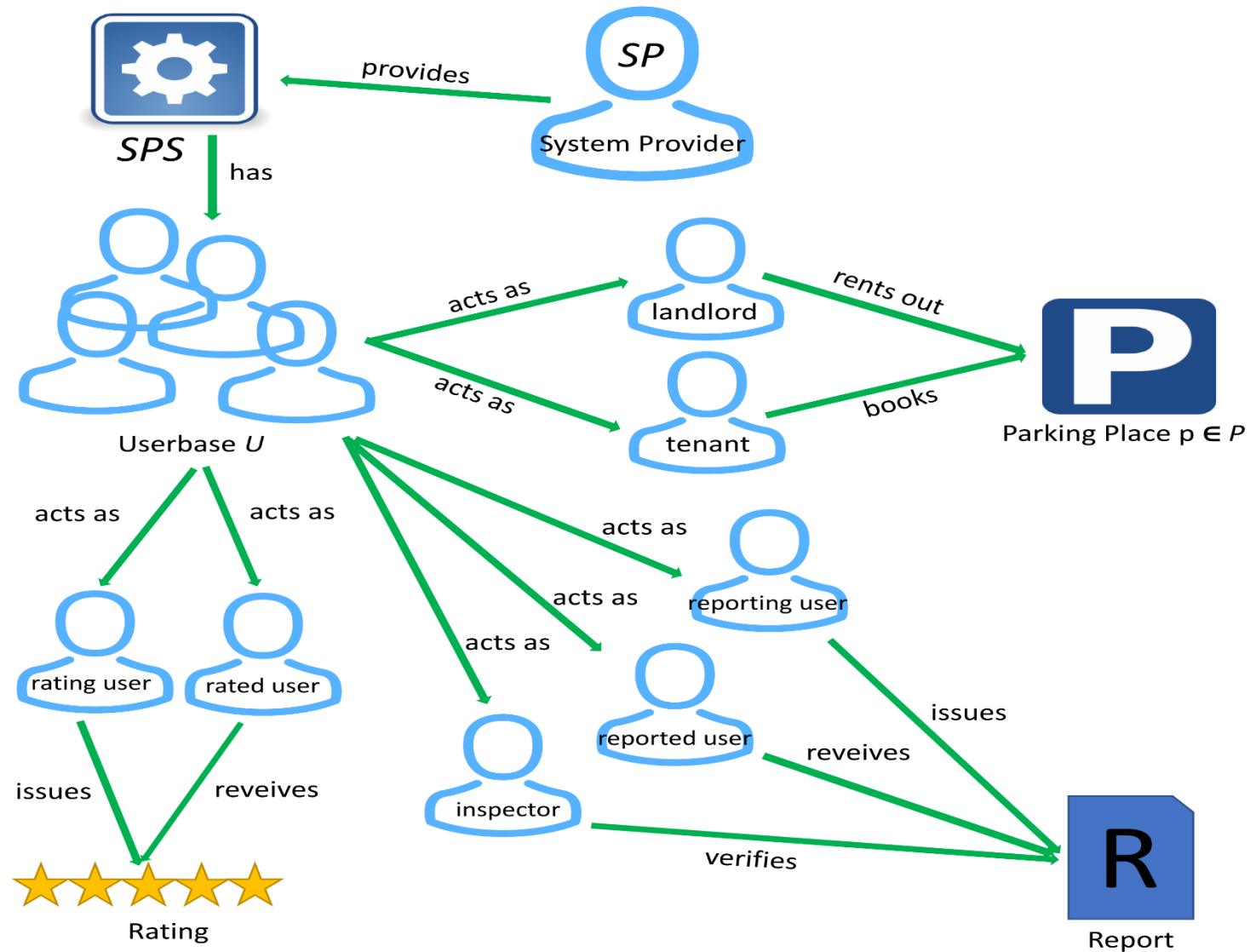
- Great amount of scientific work about ‚intelligent parking systems‘
- Nearly no scientific work about ‚Shared Parking‘
- Few amount of applications that implement Shared Parking
  - Not really successful (success is city based)
  - No information on security aspects

# System Model and Requirements – High-level Overview

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- Offers an online marketplace where both private and business users can rent and lease parking spaces
- End user participation through smartphone
- Particular importance is given to handling fraud
- SPS does not aim at preventing unauthorized access to parking spaces, but instead incorporates mechanisms to punish misbehaving users

# System Model and Requirements – System Model



# System Model and Requirements – Functional Requirements

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- Basic rental functions (+ search function via a map)
- Low deployment costs and of the shelf hardware
- Automatic Processing

# System Model and Requirements – Adversary Model

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- Adversary Model and Classes of Fraud
  - Class 1: stem from the general nature of a shared parking system
  - Class 2: stem from introduction of reputation system, e.g.
    - Corruption attack
    - On-Off attack
    - Re-entry attack
    - ...
  - Class 3: exceptional cases that cant be solved without manual intervention



# System Model and Requirements – Security Requirements

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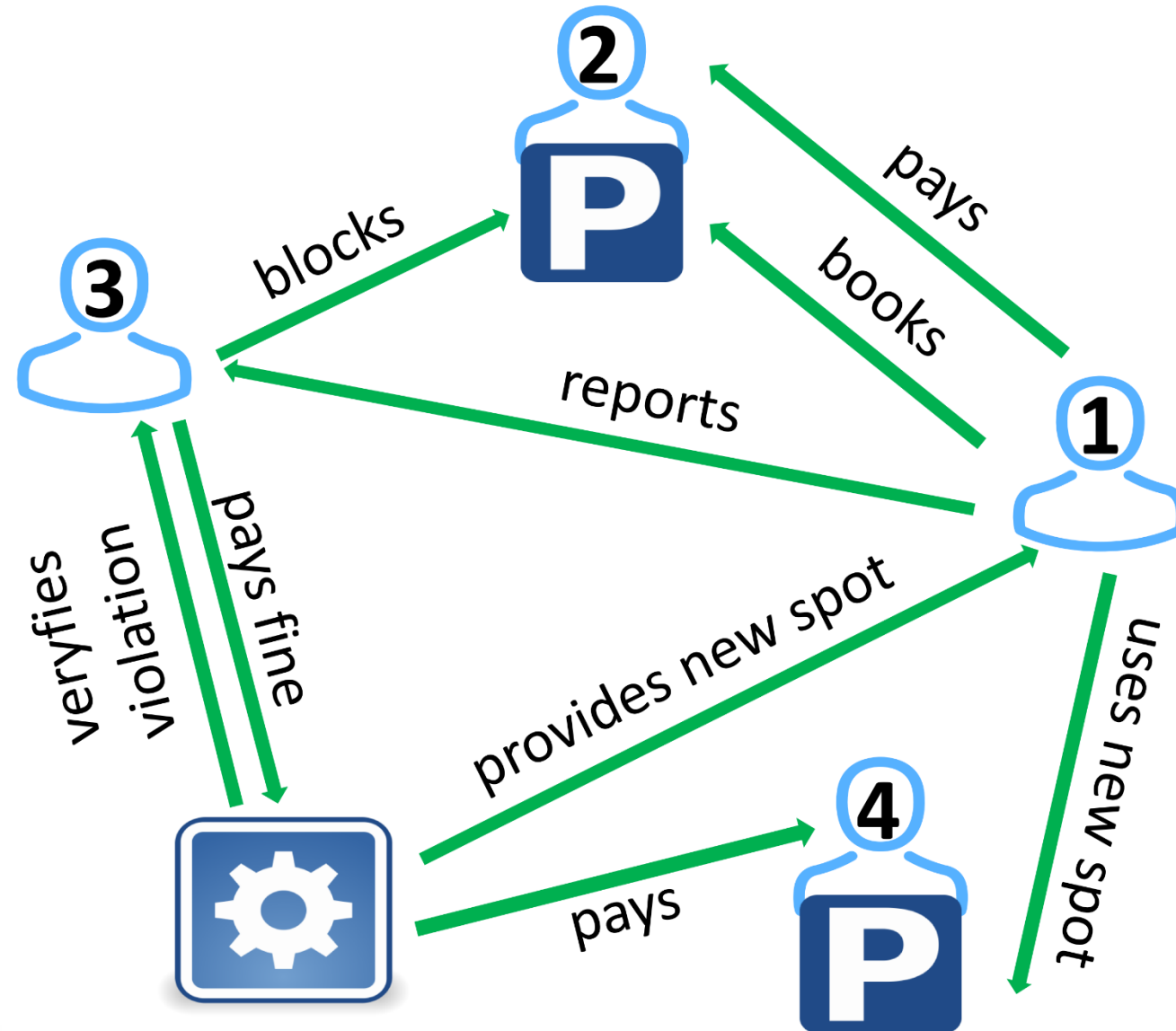
- Fraud Prevention
- Fraud Detection
- Fraud Punishment
- Fraud Compensation

# Design – Features

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- Functional Features
- Security Features
  - Rating Module
  - Reporting Module
  - Verification Module
  - Reputation Module
    - Based on Dynamic Trusted Set Based Reputation System for use in Mobile Participatory Sensing Applications
  - Sanctioning and Compensation

# Design – Example

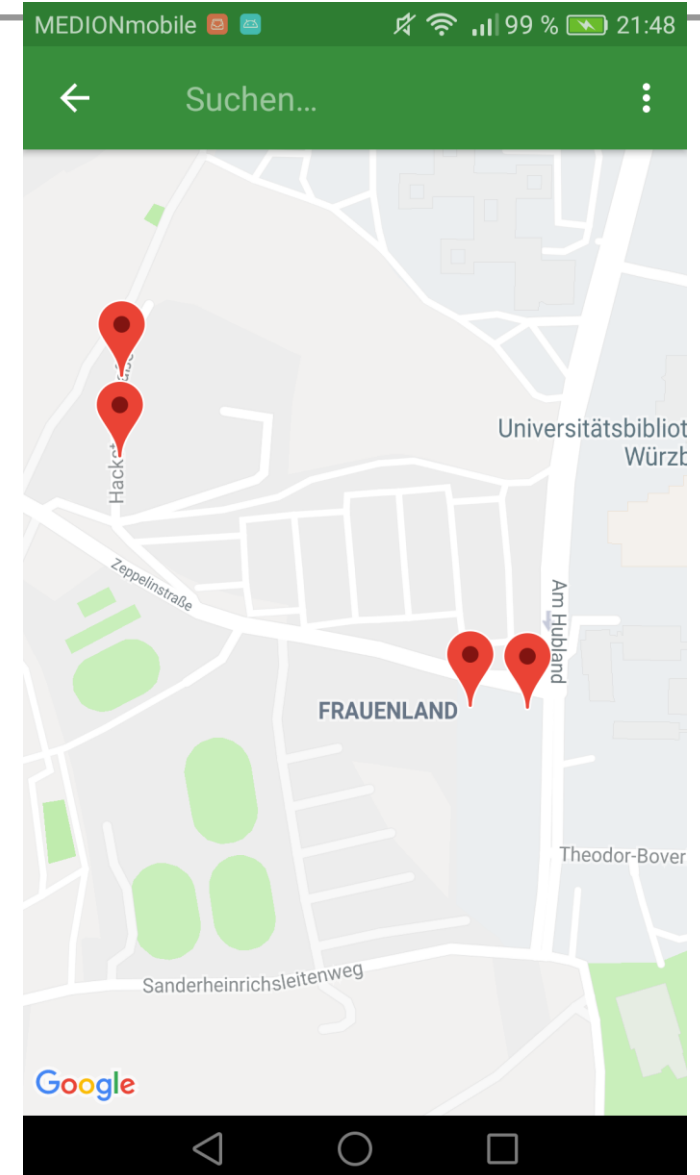
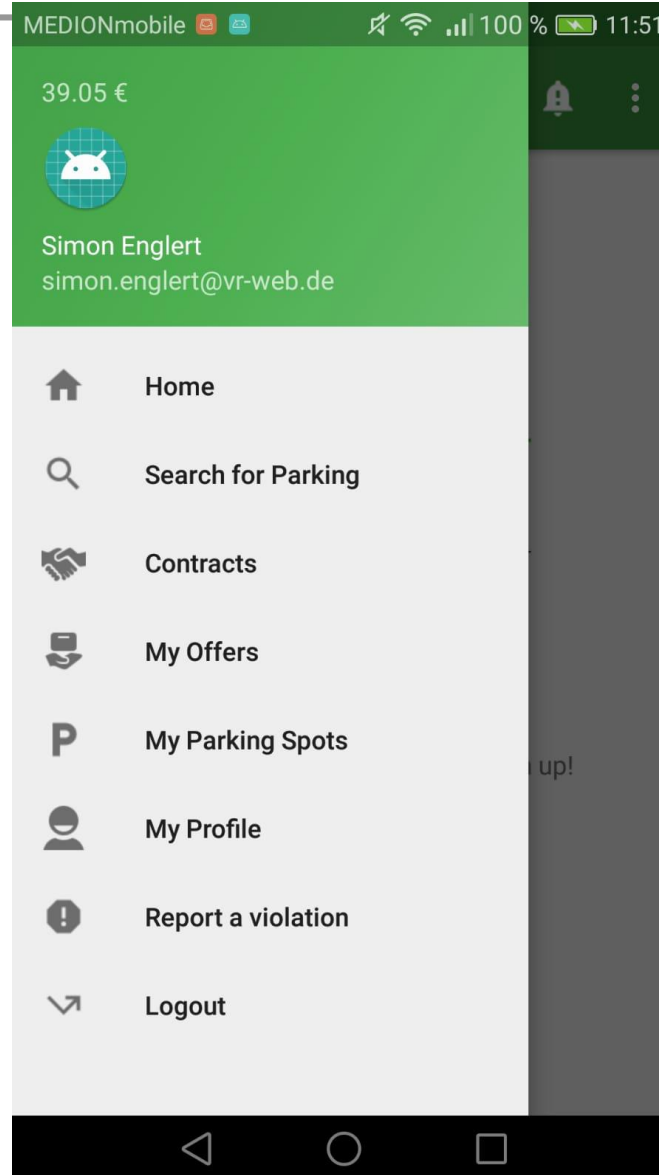
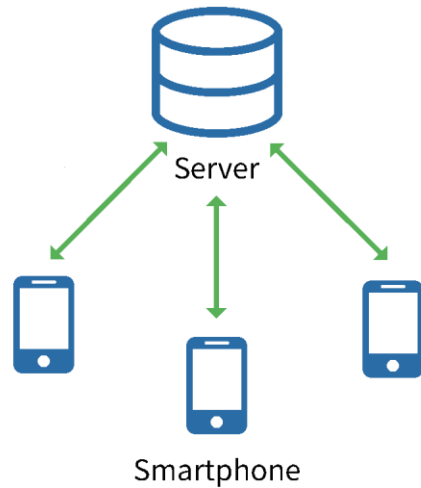


Design of a Shared Parking System

- Fraud Detection
  - Fraud recognition
  - Adversary identification based on reputation system
- Fraud Punishment
  - Based on the ability of adversary identification
- Fraud Compensation
  - Based on the ability of adversary identification
- Fraud Prevention
  - Through Deterrence
  - Through Elimination

# Implementation

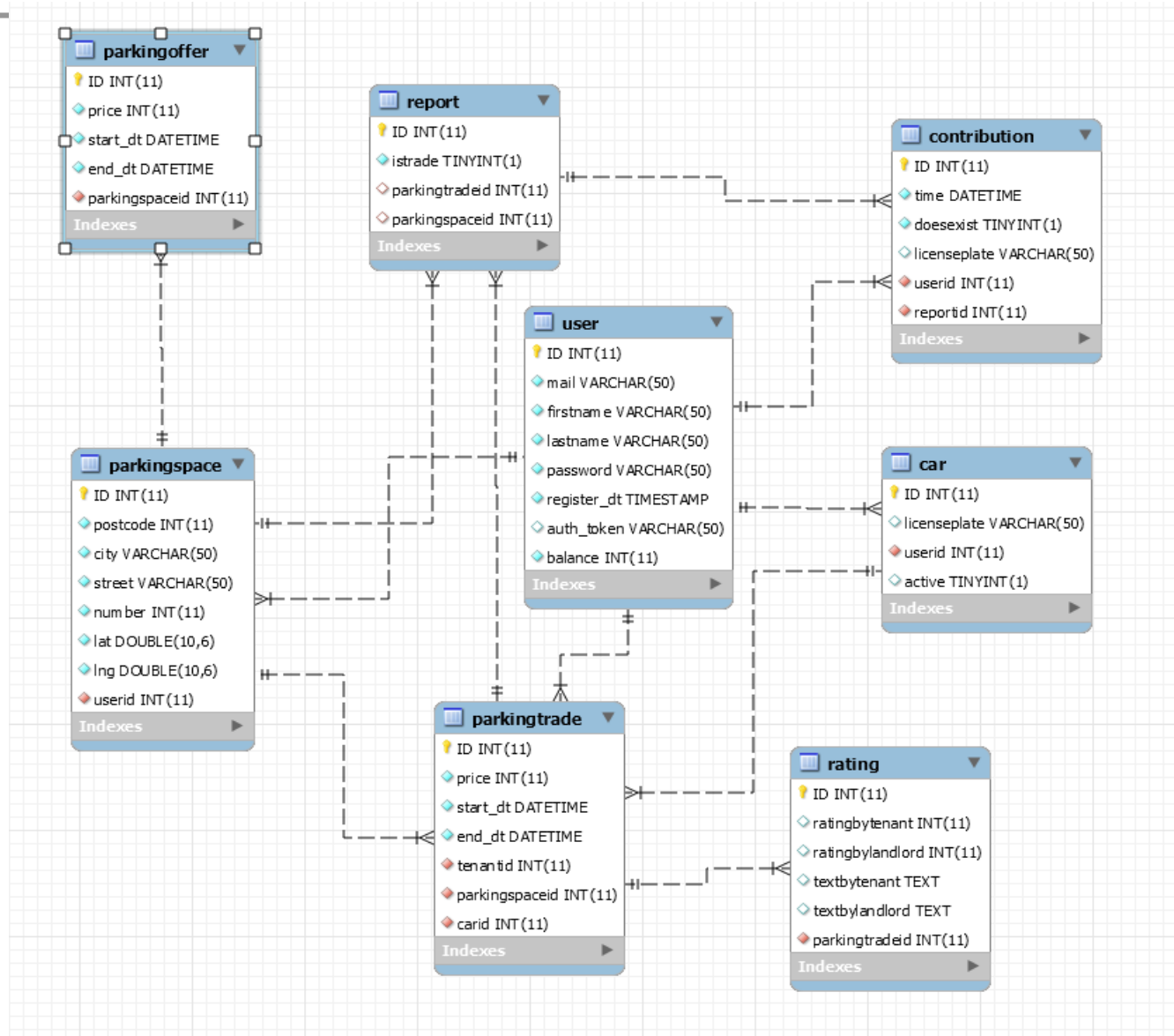
- Database
- Java Web Service
- Java Android Prototype



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# Implementation



# Future Work and Conclusion

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- Elaboration of the reputations system
- Extending the functionality of the prototype
- Testing usability and performance of the app